ACT 1.
LEARNING FROM THE THEATER
Research/Analysis/Interpretation. In teams of 3

A) THE THEATER AS BUILDING SITE:
Choose one or two of the following analysis angles for the Strand Theater: circulation, structure, program, access, thresholds, material qualities, seating/view corridors, lighting, theater environments, mechanical elements (backstage/stage lighting), acoustics; and produce the following documents:

- 1 Presentation for the collective knowledge of the class
- 1 (or more) Interpretative section. Scale: 1/8"=1'-0"
- 1 (or more) Interpretative model Scale: 1/8"=1'-0"
- 1 (or more) Interpretative drawing

B) THE THEATER AS PROGRAM:
Take a position, and report on one of the topics below. The report will take the form of a presentation with slides. The quality and eloquence of the images chosen and developed matters as much as the factual information or the historical narrative relayed. If there is a need to produce a set of diagrams or redraw spatial rules and conditions for a topic, students should do so. The intelligence we collect on these topics will be open source for all the studio.
* starting point resources for each topic provided in dropbox.

1-History of Performances. Japanese, Greek, western, medieval cycles, happening, performance walk, circus… Epic Theater (Bretch) Immersive theater.
2-Building temporalities: Construction/deconstruction/maintenance as performance. Isu Temple, Mosque of Djenne…
3-Jean Littlewood: The Fun Palace and The Interaction Center.
4-Lina Bo Bardi: Pompeia and Teatro Oficina
5-Uphams Corner. Theater RFP. Fairmount Indigo Planning.
6-Performance Arts in Boston. Upham’s Corner Art Place/Markets etc Place Making DS4Si
7-Play and Performance: Aldo Van Eyck; Assemble and RaumLaborBerlin

Skills and tools:
1-Critical thinking to uncover hidden histories, relationships and qualities of the building.
2-Improving agility in shifting from 2D to 3D in spatial representation.
3-Understanding the role of abstraction in architectural analysis/projection.
4-Understanding the Strand Theater as the “site” of intervention in future exercises.
5-Program resources for Act 2
SCHEDULE.

Week 1
T 02/01  STUDIO LOTTERY
Th 02/03  Intro ACT1
F 02/04  Desk Crit/Skill session.

Week 2
T 02/08  Visit to Strand Theater.
Th 02/10  Desk Crit
F 02/11  Desk Crit

Week 3
T 02/15  Review ACT1
Th 02/17  Intro ACT 2  Lecture John O. (Materials/Structure)
F 02/18  Desk Crit

Week 4
T 02/22  No class. Monday Schedule
Th 02/24  Desk crit
F 02/25  Pin up ACT2A. Group Dynamic.

Week 5
T 03/01  Desk Crit
Th 03/03  Pinup
F 03/04  Desk Crit + Skill Session

Week 6
T 03/08  Disk Crit
Th 03/10  Review ACT 2B
F 03/11  INTRO ACT 3

Week 7
T 03/15  Disk Crit
Th 03/17  Disk Crit
F 03/18  Disk Crit

Week 8
T 03/22  SPRING BREAK
Th 03/24
F 03/25

Week 12
T 04/19  MID TERM REVIEW
Th 04/21
F 04/22

Week 15
M 05/09  FINAL REVIEW