

Berfin Ataman

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EDUCATION

Massachusetts Institute of Technology

Master of Science in Architecture Studies, Design & Computation | 2026

MS Mechanical Engineering | 2026

University of California, Los Angeles

Master of Fine Arts, Design Media Arts | 2020

School of the Art Institute of Chicago

Post-Baccalaureate Fashion, Body, Garment | 2017

University of Southern California

BFA Costume & Scenic Design | 2013

Domus Academy

Foundation Product Design (short course) | 2016

Harvard Business School

CORe Business Fundamentals (short course) | 2022

RESEARCH EXPERIENCE

MIT, Research Assistant - Sports Lab

2025- PRESENT

Working on assembly-for-disassembly research focused on shoes.

MIT, Research Assistant - Design Intelligence Lab

2025 - PRESENT

Worked on the development of intelligent material interfaces and computational frameworks that support novel forms of interaction between humans and AI-enabled objects.

MIT, Research Assistant - Critical Matter Lab

2024

Researched materials and mechanisms for textile extrusion and built tools to prototype new soft-material fabrication methods.

UCLA p5.js Researcher - Conditional Lab

2020

Made contributions to improve approachability and find new ways to expand the p5.js community.

PUBLICATIONS & CONFERENCES

Kwon, C., Ataman, B., Wang, Y., Ortiz, S., Paige, C., Hoffman, J., Tibbits, S.

HAVEN: Deployable Emergency Re-Entry Capsule. **IEEE Aerospace**

Conference, 2026. (accepted, forthcoming)

Ataman, B., Marom, L. COWO: A Tufted Coconut–Wool Composite for High-Performance Thermal and Acoustic Insulation. **ICBMC 2026** (accepted, forthcoming)

Ataman, B., Gallardo, R., Doucatz, Q. Affective Translation: Soft Kinetic Textiles for Human–Robot Interaction. **HCI International 2026** (in peer review).

Mutis, S., Wan, W. L., Ataman, B., Suk, A., Li, J., & Farahi, B. InSituWear: On-Body Fabrication of Custom-Fit Wearables Using Melt-Drawn PCL Filaments. **CHI 2026** (in peer review).

Mutis, S., Ataman, B. Combinatorial Assembly Optimization: A Stock-Aware Multi-Objective Method for Discrete Multi-Material Structures. **eCAADe 2026**. (in peer review).

Ataman, B., Kwon, C., Ortiz, S., & Wang, Y. *Hybrid Lattice–Inflatable Architectures for Extreme Environments*. **eCAADe 2026**. (in peer review).

TEACHING & RESEARCH EXPERIENCE

MIT, Teaching Assistant - Architecture Studio (Tibbits)

2026

MIT and Atelier LUMA explore design methods for extreme environments shaped by climate change, rethinking how materials, environments, and construction interact.

MIT, Teaching Assistant - Objects and Interaction

2025

An advanced studio on designing interactive objects through material exploration, electronics, and computational behavior; supported students in developing functional prototypes integrating form, electronics, and interaction.

MIT E-textiles Instructor - Lincoln Labs, Beaver Works

2025

E-Textiles Program teaching students to design interactive textile systems through knitting, weaving, and custom soft-sensor fabrication, including modules on conductive yarns, soft circuitry, and sensing.

MIT, Teaching Assistant - How to Design

2024 - 2025

Introductory studio on iterative prototyping and user-centered design; assisted with workshops in fabrication, design methodology, critique, and building functional interactions.

UCLA, Lecturer - Form (Digital Fabrication)

2022-2024

Course on digital fabrication; students learn CAD, work with wood, plastics, textiles, and use shop tools like saws, sanders, CNC, 3D printers, laser cutters, and mold making.

Pepperdine University, Lecturer - Intro to Design

2023

Students learn fundamental design techniques, how to manufacture forms using 3D printing and mold making, and how to transfer their ideas from 2D drawings to 3D forms.

UCLA, Teaching Assistant - Tangible Media

2019

Taught physical interaction and tangible interface design. Emphasizes hands-on experimentation with materials, electronics, sensors, and actuator programming, combining computational control with physical fabrication.

AWARDS + HONORS

SHASS Grant

MIT SA+P & STS & Design Intelligence Lab 2025

DesignX Grant

MIT School of Architecture and Planning 2024

A+D Design Award

Architecture and Design Museum 2021

Red Bull Art Grant

Red Bull 2020

Rios Clementi Hale Fellowship

Rios Clementi Hale Design Studios 2020

Dean's Scholarship

Harold Williams Endowed Fund, UCLA 2019

Regent's Stipend

UCLA School of Architecture 2018 & 2019

SELECTED EXHIBITIONS

SOLO EXHIBITIONS

Displaced Lazzoni/ New York /2021-22
Movement and Motivation Architecture and Design Museum / L.A./2020
Sympathetic Motion Broad Art Center / L.A. /2019
The Waiting Room ZhouB Art Center / Chicago /2018

GROUP EXHIBITIONS

Haven Bi-city Biennale of Urbanism & Architecture / Shenzhen/2025
VAMO Venice Architecture Biennial / Venice /2025
Yeni Topraklar Arkas Museum/ Turkey/2024
Loop Hum Wave Frederick R. Weisman Museum of Art/2024
Summertime Brand Library/ L.A./2024
İzmir Art Biennial Atlas Pavilion/ Turkey/2023
Nomad Torrance Art Museum/CA/2023
No Song Unsung Brea Gallery /CA/2023
Feelers Tetrapod Gallery & Supercollider /L.A./2022
Spring Break Art Show Culver City/CA/2022
Contemporary İstanbul Tersane İstanbul/2022
Piksel21 DesignPiksel Festival 21/ Bergen Norway/2021
Tricksters & Transformation Helms Design Center/ CA/2021
It's Time to Reduce the Backlog Latitude Gallery / N.Y.C./2021
Architecture & Design Museum- Design Awards Exhibition / 2021
Abstract Mind CICA Museum / South Korea/2021
Street Video Series Oxy Arts / L.A./2020
Future of Space Architecture and Design Museum/2020
Nearest Neighbor www.near.rest /2020
Context Collapse New Wight Gallery / L.A./2019

OUTREACH

Women's Center for Creative Work, Teacher - Digital Weaving, Physical Computing Workshop

SEPT 2019

In the first two classes, the students learned p5.js and weaving. In the third class, they were introduced to electronics and sensors. We used a Circuit Playground to have a crash course on integrating sensors with fibers.

Inci Foundation

SEPT 2019 - PRESENT

Collaborate with them to create STEM courses for underprivileged girls in Turkey, introducing them to hands-on design engineering, electronics, and prototyping, and providing mentorship to broaden access to technical education.

OTHER WORK EXPERIENCE

COSTUME DESIGN | 2016-2018

Body, Site, Seen, End-of-Life Conversations (VR), Embodied Labs (VR)

ASSISTANT COSTUME DESIGN | 2010-2018

Commercial | Nike, Lexus, TWC, Mazda, Jenny Craig

Feature Film / Series | Live to Tell, The Trust, Max Steel the Movie, Who Gets the Dog, Hart of Dixie

Theatre | Beautified / Beverly Hills Playhouse, Shrek the Musical /Plummer Auditorium

SCENIC DESIGN | 2016-2018

The Mark (Theatre), *La Raimonda Ballet* (Teatro Alla Scala- scenic painter)

RESIDENCIES

Lucas Artists Residency 2023 - 2026

These cohorts will take over the entire residency for the sole purpose of embarking on an open-ended thematic investigation, an artistically driven think tank.

Supercollider SciArt Ambassador 2023 - 2024

An annual art + sci + tech fellowship for women, committed to building an inclusive and collaborative community of creative practitioners based in L.A.

Space For Humanity X Supercollider 2021

This residency brings artists together with scientists. I have collaborated with Dr. Michaela Musilova on a project.

NOTABLE COURSES

AI & ML for Engineers, Energy Systems Engineering, Micro-nano fabrication

SOFTWARE/PROGRAMMING

Rhino, Grasshopper, Fusion 360, Blender, SketchUp, Meshmixer, SolidWorks, VCarve, Adobe Illustrator, Photoshop, InDesign, Premiere, Python, C++, HTML, Bootstrap, Processing, p5.js, Robotic Manipulation, Arduino, Generative Design, Algorithmic Modeling, Karamba, ML.

FABRICATION & ELECTRONICS

CNC milling, laser cutting, waterjet, 3D printing, woodworking, sewing, pattern making, embroidery, fabric dyeing & heat-press, and digital fabric printing, knitting, weaving, textile construction, soft circuitry, sensor integration, microcontrollers.

LANGUAGES

Turkish, Spanish, Italian, English