

Min-wei Ang

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angmw.com

Education

Rhode Island School of Design

Bachelor of Architecture
Computation, Technology, & Culture Concentration

Providence, RI
Sep 2018 – Aug 2023

Massachusetts Institute of Technology

Master of Science in Architecture Studies (Architectural Design)

Cambridge, MA
Sep 2025 – May 2027

Skills

Software

Rhino 3D	Blender	Adobe Illustrator	Microsoft Excel
Revit	Maya	Adobe InDesign	Microsoft Outlook
Enscape	Unity	Adobe Photoshop	Google Workspace
VRay	Unreal Engine	Adobe Premiere Pro	Ableton Live

Design + Building

3D Animation	Physical Modeling	Hand Sketching
3D Rendering	Hand Drafting	Graphic Design
3D Modeling	Laser cutting	VR Animation
3D Printing	Wood-working	Sound Design

Work Experience

DP Architects

Architectural Intern

Singapore, Jun 2023 – Aug 2023

- Participated in refined 3D modeling, drawing production and rendering for project submissions in Rhino, Revit and Enscape, projects included a community-oriented public hub and the Singapore Pavilion at the 2025 Osaka World Expo.
- Assisted in the design development of structural, facade and wayfinding elements in a pavilion project.
- Began an on-going sustainability deck to track energy outputs and carbon emissions within large scale projects, curated the archive to keep track of data and research in circular material strategies.

EVVO Media

AR+VR Intern

Singapore, Jul 2022 – Aug 2022

- Conducted research and compiled case studies on experiential AR/VR narratives and formats for project scaling and development.
- Provided direct design and executional input for AR projects during client meetings.
- Modeled and animated sample 3D animations for company branding.

Research + Teaching Experience

MIT Architecture

Teaching Assistant

Cambridge, MA, Feb 2026 – May 2026

- Served as a member of the teaching team for MArch Thesis Preparation under Professor Rania Ghosn. Prior to the start of the course, roles included the finetuning of course syllabi, the management of Dropbox folders and the preparation of visual material such as posters for the promotion of a guest lecture series.
- In addition to written comments, weekly office hours sessions were held for meetings with students to provide in-depth advising and support in the development of thesis proposals. Guidance included feedback on project scope, feasibility, direction and the sharing of related precedents across theory and design.

MIT Architecture

Research Assistant

Cambridge, MA, Sep 2025 – Jan 2026

- Acted as a research assistant under Associate Professor Yolande Daniels at the MIT School of Architecture and Planning.
- Conducted detailed research of current and historical data related to legislative systems in the United States that impact the rights of minority communities, focusing particularly on city planning and access to housing.
- Contributed to the editing and finetuning of video material for exhibition purposes in Premiere Pro, including but not limited to formatting, splicing, audio-editing, subtitling, and the addition of archival content and documentation.

RISD Architecture

Teaching Assistant

Providence, RI, Sep 2021 – Dec 2021

- Participated in refined 3D modeling, drawing production and rendering for project submissions in Rhino, Revit and Enscape, projects included a community-oriented public hub and the Singapore Pavilion at the 2025 Osaka World Expo.
- Assisted in the design development of structural, facade and wayfinding elements in a pavilion project.
- Began an on-going sustainability deck to track energy outputs and carbon emissions within large scale projects, curated the archive to keep track of data and research in circular material strategies.

Awards + Exhibitions

Thesis Award Nominee

RISD Architecture, 2023

Honors Student

RISD Architecture, 2019–2023

Triennial Exhibition

RISD Architecture, 2023

Woods Gerry Gallery