

Education

Massachusetts Institute of Technology Expected Feb. 2025
Masters in Architecture with Certificate in Urban Design

University of Virginia Graduated May 2021 with Honors
Bachelor of Science in Architecture with Minor in Architectural History

Professional Experience

New Affiliates, New York City May 2023-Present
Interior Architectural Designer
Designing the activist gallery at the Museum of the City of New York, gutting the current wing and reshaping the space to offer a new retelling of NY’s history of activism. Currently developing the project from concept to construction documentation.

Seviva Design, Tel Aviv April 2022-October 2022
Interior Designer
Designing interiors for private residences, offices, and education facilities in both Boston and Tel Aviv. Main responsibilities consisted of DD, CD, FF&E, and project planning.

Sweet Water Foundation, Chicago November 2021-January 2022
Regenerative Neighbored Development Researcher
Developed an elementary curriculum on urban agriculture for local schools and designed an auxiliary education space, repurposing readily available materials with community member masteries in mind for both construction and use.

Equity Center, Charlottesville June 2021-August 2021
Program Coordinator and Design Educator
Co-coordinated and instructed an architectural summer camp called Project Pipeline for Burley Middle School. Educated 6th to 8th graders on community-oriented design justice for the redevelopment of their school’s baseball field and local park.

Iwamoto Scott Architects, San Francisco December 2020-March 2021
Architectural Intern
Worked on planning and design development phases of facade and landscaping for a mixed-use headquarters of the real estate company Hopson based in Beijing, China. Assisted construction documentation for the Life Science Center in San Francisco

Ennead Architects, New York City May 2020-August 2020
Applied Computational Design Intern
Designed the UI/UX for a data visualizing platform to optimize the architectural programming phase for INOVA Health Systems hospitals. The platform is a multi-connected database maintaining transparency across project stakeholders.

RCMA Construction, Newark May 2020-August 2020
Cement Mason Laborer
Assisted on form-work installment, concrete pouring, and finishings for exterior/interior for both concrete and plaster based projects. Majority of projects focused on residential and small commercial buildings.

Design Research Experience

“Ostenda Illuminata” with UVA’s Smart Environments Lab September 2018- May 2021
Designer & Fabricator
Prototyped, designed, coded, and fabricated urban infrastructure built to reveal environmental forces affecting communities (i.e. CO2 & sound). The prototypes were developed for communities adjacent to major sources of pollution, like highways.

“We Are Martinsville (W.A.M.)” funded by TeleHealth in Martinsville May 2018-November 2020
UI Designer & Community Liaison
Worked with the youth of Martinsville, VA to develop the UI of an app-based intervention to catalyze pride in their hometown. The project was a gaming app revolving around their communities’ cultural, personal, and historical interests.

Skills

Adobe Creative Suite (esp. Photoshop, Illustrator, InDesign, and Premier) Expert: 9 years exp.
Rhino 7 + VRay Expert: 9 years exp.
AutoCad Advanced: 8 years exp.
Revit Advanced: 6 years exp.
Arch GIS + Mapbox Proficient: 5 years exp.